

Topic Overview

Castles and Kingdoms

Major History

Vision Concept	Community	What makes a community?
Narrative	In the past, castles and kingdoms had different communities living within them. We will use our historical and geographical knowledge to help us identify what made monarchs successful and what similarities successful communities, from the past, had. We will then consider how what we have learnt can inform the ways we can make changes to our own community.	
	History	Geography
Subject Concepts	<ul style="list-style-type: none"> • Evidence • Similarity and Difference • Time • Significance 	<ul style="list-style-type: none"> • Locational Knowledge • Place Knowledge • Human Geography • Physical Geography • Geographical skills and Fieldwork
Knowledge 'I know'	<ul style="list-style-type: none"> • where people and events studied fit within a chronological framework in the context of finding out about the role of monarchs in British history and understanding their connection with present-day society • what a monarch is and the qualities a successful monarch needs • how the title of king or queen is inherited • key facts about Richard III 	<ul style="list-style-type: none"> • human & physical features in the context of Arundel • different types of housing in the local area • the jobs people have in the local area
Knowledge 'I can'	<p><u>Working Historically</u></p> <ul style="list-style-type: none"> • identify similarities and differences between ways of life in different periods • place onto a timeline some significant British individuals (since 1066) in the past who have contributed to national and international achievements • find out about how family history, such as Queen Victoria's and my own family, can be represented • compare the lives of Elizabeth I and Queen Victoria. 	<p><u>Working Geographically</u></p> <ul style="list-style-type: none"> • to use simple fieldwork & observational skills to study the surrounding environment • describe features on a map • explain how we can change our local area
English	Purposes for Writing	
	Inform – Trip / Visit Recount Entertain - Characters and Setting	
	<p>Key Texts: Primary Explorers - History Through the Ages DK FIND OUT! Castles</p>	<p>Whole Class Texts: Wind and the Willows Guided Reading Texts: Winnie the Witch and the Naughty Knight Book Spine Texts: The Owl who was Afraid of the Dark</p>